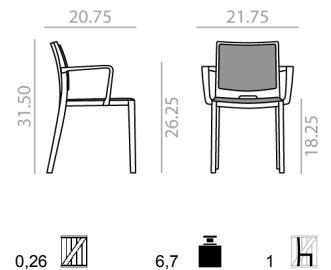


Armchair with upholstered seat and backrest and solid beech wood frame.



- Frame** Solid beech legs and interior frame.
- Seat** Beech plywood covered with flexible flame retardant polyurethane foam with density between 25 kg/m<sup>3</sup> and 40 kg/m<sup>3</sup>.
- Back** Beech plywood covered with flexible flame retardant polyurethane foam with density between 25 kg/m<sup>3</sup> and 40 kg/m<sup>3</sup>.
- Arms** Solid beech.
- Other materials** Zinc-nickel electrolyte screws. Galvanized screws. Polyvinyl acetate glue.
- Accessories** Polypropylene, felt or steel glides.
- Leather/Cuero Leather**
- Leather**
- Grade L1**  
High grade cow leather (21)
- Grade L3**  
Polished full grain leather (21)

### Fabrics

Telas				Ecopiel			
<b>Grade 1</b>	<b>Grade 2</b>	<b>Grade 4</b>	<b>Grade 6</b>	<b>Grade 8</b>	<b>Grade 9</b>		
Era (20)	Solid & Stripes (14)	Hemp (21)	Chartres (13)	Harald 3 (30)	1 Valencia (16)	2 Silvertex (15)	
Citadel (20)		Jacquard 4 (21)	Clara 2 (24)	Lopi (15)	4 Dolce (15)	5 Ledger (28)	
Gravity (30)	<b>Grade 3</b>	Special (15)	Craggan (10)	Tonus 4 (64)	7 Sudden (30)		
Jacquard 1 (10)	Jacquard 4 (15)	Nexus (15)	Go Check (40)	Tonus Meadow (24)			
Jacquard 3 (15)	Linen (8)	Oxygen (32)	Swing (29)				
Microfibra (14)	Main Line Flax (42)	Remix 2 (49)					
Rivet (24)	Medley (37)		<b>Grade 7</b>	Divina MD (27)			
Sand (5)	Natte (9)	<b>Grade 5</b>	Canvas 2 (45)	Divina Melange 2 (24)			
Urban (24)	Revive 1 (25)	Blazer (60)	Rime (27)	Hallingdal 65 (58)			
Xtreme (25)		Messenger 4 (44)		Steelcut Trio 3 (54)			
	<b>Grade 4</b>	Silk (21)	<b>Grade 8</b>				
	Cava 3 (49)	Step (57)	Capture (25)				
	Field (24)	Step Melange (54)	Divina 3 (56)				
	Floyd (23)	Synergy (75)	Fiord (27)				

### Wood finish



### Glides



**Resistance  
and  
Quality**

ISO 9001:2008  
UNE-EN 16139:2013

**Fireproof**

BKZ 5.2  
BS 5852:1982 Part 2  
California Technical Bulletin 117  
UNE-EN 1021-1:2006  
UNI 9175 (class 1 IM)

**Sustainability**

FSC  
ISO 14001:2004  
ISO 14006:2011  
level 1 ANSI/BIFMA